

PATTON VS ROMMEL

By Chris Crawford

Virgin
608 149 4
£14.95



COMMODORE 64 & 128 *

*in C64 emulation mode

1541 or 1571 disk drive req'd

1 or 2 players; Joystick req'd

PATTON VS. ROMMEL

1320

ELECTRONIC ARTS™

If you set out to write the perfect credentials for a computer game designer, the result would read like Chris Crawford's background. He is the designer of seven computer games, including the highly acclaimed Eastern Front: 1941, Legionnaire, and Balance of Power. He has also authored several books on game design, including The Art of Computer Game Design. He spends his time designing games at his ranch in the hills outside San Jose.





Software design and programming: Chris Crawford
Program Art: Avril Harrison
Producer: Don Daglow
Assistant Producers: Roland Kippenhan, Dave Koch
Technical Support: Jerry Morrison
Product Manager: Chris Garske
Package Copy: Steve Peterson
Art Director: Nancy L. Fong
Package Design: William Gin
Package Illustration: Mitchell W. Heinze
Artist Photography: Frank Wing

Software design copyright © 1986 by Chris Crawford.
Package design copyright © 1986 by Electronic Arts.
All rights reserved. Simultaneously published in Canada
and the U.S.A. Macintosh is a registered trademark of
Apple Computer, Inc.

About Our Company: We're an association of electronic
artists who share a common goal. We want to fulfill the
potential of personal computing. That's a tall order. But
with enough imagination and enthusiasm, we think
there's a good chance for success. Our products, like
this one, are evidence of our intent. If you'd like a
product brochure, send 50¢ and a self-addressed,
stamped envelope to: Electronic Arts Catalog request,
1820 Gateway Drive, San Mateo, CA 94404.

PATTON AND ROMMEL GO ONE-ON-ONE

Being a general has never been easy. Until now.

The Greatest Match-up That Never Was.

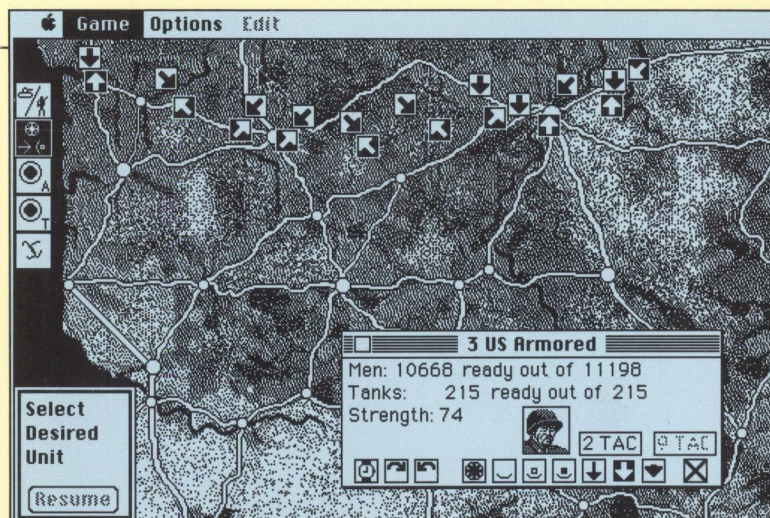
The time: 1944. The place: Normandy. Your job: take the role of General George Patton or Field Marshal Erwin Rommel as they battle for the future of Europe. Warfare rages as the Germans try to push the Allies into the sea. And you're in the thick of it as you experience the most realistic simulation of generalship ever made.

The Scenario

At the invasion of Normandy, Patton never actually faced Rommel in battle. How might things have changed if they had been there at the same time? Find out for yourself as you play out this epic confrontation.

What Are Your Orders, General?

Master the situation at a glance by displaying the armies in five different ways: type of division, movement mode and directional facing, available strength, true strength, and battle readiness. Then give your commands by pointing at your division and pointing at your objective - your armies will do the rest.



Patton and Rommel Are Looking Over Your Shoulder.

Between battles, the generals will come on the screen to tell you what they think of your tactics. Their advice is based on their historical battle strategies and tactics. Ignore it at your own risk.



ELECTRONIC ARTS™

The Heat of Battle

You'll see your orders explode into animated battles as your strategies unfold. Hear the clamor of war as the armies clash. You'll experience everything but the bullets.

Wargame

Construction Set

The built-in game editor lets you create thousands of variations - so powerful it's really a Wargame Construction Set. Three levels of

play. Ten different kinds of tactical orders, and each division can have up to 32 different orders at a time. Play against a friend or take on the built-in computer opponent. But be prepared for a fight - the computer uses the actual strategies of Patton or Rommel to defeat you.

Featuring:

- Animated battles with sound effects.
- Accurate simulation of army movement, weather, and battle conditions.
- Historically and geographically accurate game map.
- Easy "click-and-point" order-giving.
- Created by award-winning game designer Ch...

ISBN 1-55543-195-X



Electronic Arts provides a limited ninety-day warranty on the recording media. See limited warranty statement enclosed. The warranty does not apply to the software programs themselves. Screenshots represent Macintosh version; other versions may vary.

0 14633 01320 7

Made in the U.S.A.